

# Stock Horse Pleasure Walk/ Trot Pattern Tejas Series Show 2



- 1.Walk
- 2.Trot
- 3.Extended Trot
- 4.Trot
- 5.Stop and Reverse
- 6.Extended Walk
- 7.Extended Trot
- 8.Trot
- 9.Extended Trot
- 10.Stop and Back

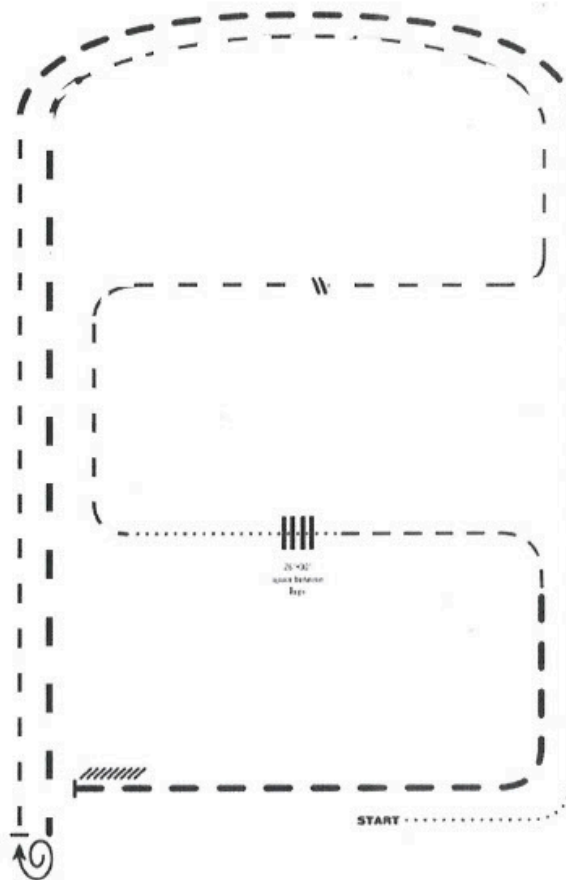
# Stock Horse Pleasure Walk/ Trot/ Lope Pattern Tejas Series Show 2



- 1.Walk
- 2.Lope
- 3.Extended Lope
- 4.Trot
- 5.Stop and Reverse
- 6.Extended walk
- 7.Trot
- 8.Extended Trot
- 9.Lope
10. Stop and back

**RANCH RIDING**  
**All Walk/Trot Divisions**

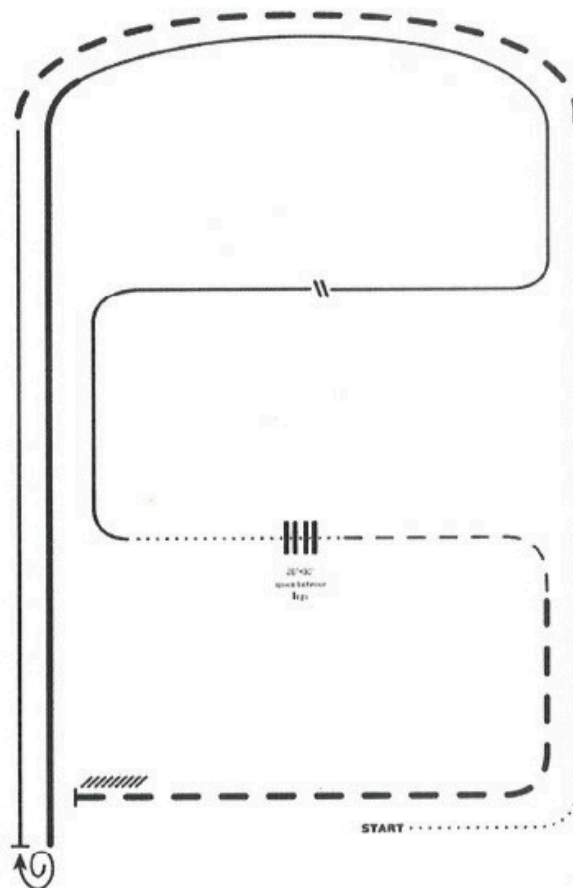
**RANCH RIDING - PATTERN 2**



1. Walk
2. Trot
3. Extended Trot
4. Trot
5. Stop, 1 ½ turns Right
6. Extended Trot
7. Trot
8. Walk
9. Walk over Logs
10. Trot
11. Extended Trot
12. Stop and Back

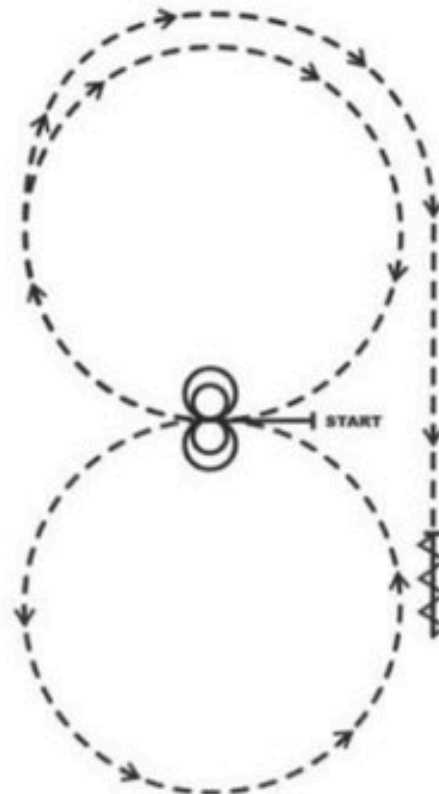
**RANCH RIDING**  
**All Lope Divisions**

**RANCH RIDING - PATTERN 2**



1. Walk
2. Trot
3. Extended Trot
4. Lope Left lead
5. Stop, 1 ½ turns Right
6. Extended Lope
7. Collect lope Right lead
8. Change leads (Simple or Flying), continue lope Left lead
9. Walk
10. Walk over Logs
11. Trot
12. Extended Trot
13. Stop and Back

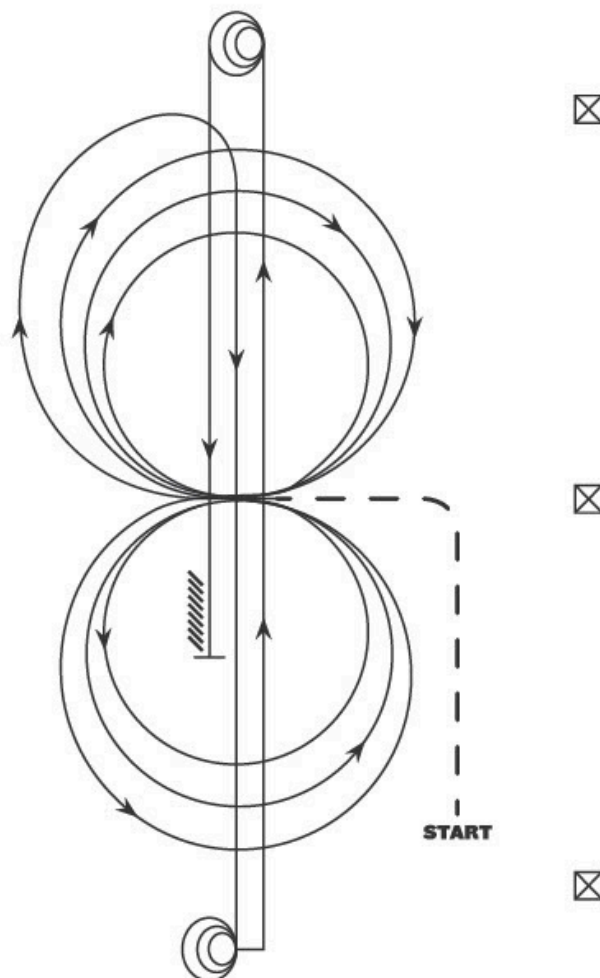
## REINING PATTERN W/T



Trot to center of arena facing the left wall or fence and stop.

1. Complete two spins to the left. Hesitate.
2. Complete two spins to the right. Hesitate.
3. Trot one circle to the right, change directions at the center of the arena.
4. Complete one circle to the left, change directions at the center of the arena.
5. Begin a circle to the right but do not close this circle. Trot straight down the right side of the arena past the center marker, stop and back up at least 10 feet. Hesitate to demonstrate completion of the pattern.

## VRH AND RHC RANCH REINING PATTERN 3



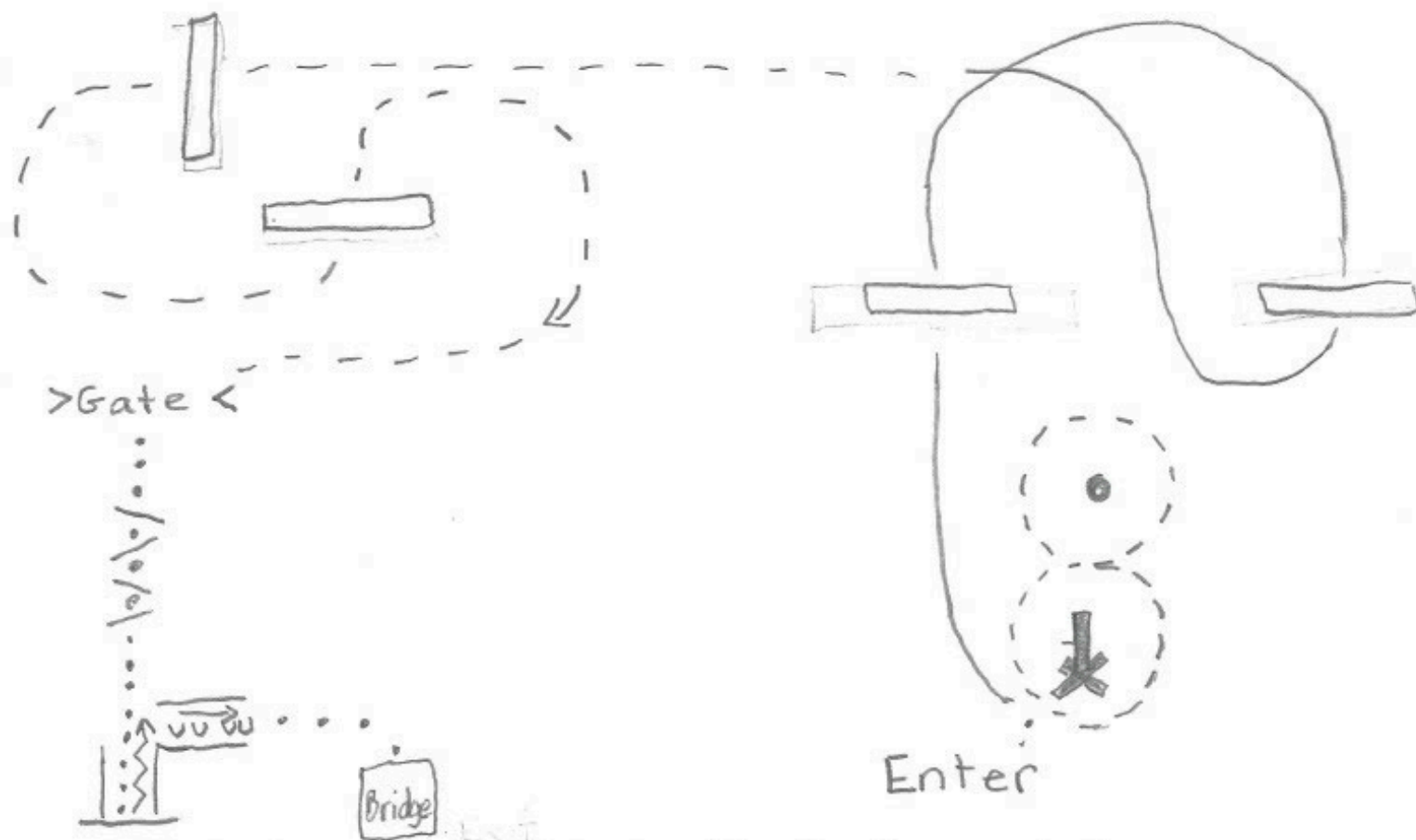
**Mandatory Marker along Fence or Wall:** The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows: Trot to center of arena and stop or walk before departure. Start pattern facing toward judge.

1. Beginning on right lead, complete three circles to the right - the first two large and fast; the third one small and slow. Change leads at center of arena.
2. Complete three circles to the left - the first two large and fast; the third one small and slow. Change leads at center of arena.
3. Begin a large circle to the right, but do not close this circle. Run down center of arena, past the end marker, and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run up center of arena to the opposite end, past the end marker, do a sliding stop.
6. Complete 3 1/2 spins to the left.
7. Run back to the middle of the arena, past the center marker, and do a sliding stop. Back up at least 10 feet. Hesitate to show completion of pattern.



# Tejas Series Show 2 Loping Luau Trail Pattern



- 1) Drag figure 8 at a trot. (All Youth, and Adult Walk Trot, and Rookie will carry a bag)
- 2) Lope right lead over logs, then turn right between the logs( Walk/Trot will extend the trot)
- 3) Break to a trot and trot over logs.
- 4) Continue to trot to the gate. Left hand gate push.
- 5) Walk over logs
- 6) Walk into chute and back out.
- 7) Sidepass left between logs.
- 8) Walk over bridge to exit.